

, Beakman Place Jish

## Experiment #1

WHAT YOU NEED: Pencil - paper - active imagination WHAT TO DO: Go to any room. Divide the paper into 2 columns. Pick any object in the room. Write down its name in the first column.

In the second column, write down all the things it reminds you of. This is the imagination part. Come up with at least 10 things any 1 thing reminds you of. Do this for 5 different items. Have fun (remember fun?) and be playful.

## that it's there, in your face, because Δ you created this dream. And knowing you have that much power can change your life. Really. dinner Sink dishpan-hands

2006

hand in your

dream.

And you'll

<del>know</del>

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You just acted out the difference between your conscious (KAHN-shus) and unconscious (un-KAHN-shus) minds. Your conscious mind keeps track of concrete stuff, like a thing's name. Your unconscious is more playful and isn't limited by things like reality. Its side of the page can be very wild with unexpected things.

When you go to sleep, your conscious mind shuts down for the night. That leaves the unconscious mind free to party. That's what your dreams are – your unconscious mind going over your stuff in a free-form, playful kind of way.

P.S. from Jax: Directing your own dreams takes time. This might take 2-3 weeks. Be patient with yourself. And keep working at it every night till you can see into your hand in a dream.

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